

# *Drinking and Dicing*

The RPG Drinking Metagame (in development)

By Pinche Games

*This game is SIMPLE and can be played alongside your favorite role-playing game. We've done extensive playtesting of it and have so far found that it works great with anything. Even D20!*

*Simply follow these simple rules that will let you know when it is time for you to take a drink. You can use any beverage of choice, of course. Just make sure that everyone at the gaming table has a full drink at the start of the gaming session.*

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Your PC enters a bar – You take 2 drinks!

The GM fudges a die roll – You take a drink!

Someone drops a die off the table – Everybody takes a drink!

Someone asks a rules question – Everybody else takes a drink!

Your PC 'kills something and takes its' stuff" – Take a drink!

You roll a critical failure – Finish your whole drink and pour another!

You roll a critical success – Everybody takes a drink!

Anybody's PC dies – Everybody finishes their drink!

Your PC gets a new weapon or new armor – Take a drink!

You're caught not paying attention during your turn – Take 2 drinks!

You backstab a fellow PC – Drink all their drink!

You single-handedly de-rail the GM's plotline – Finish the GM's drink!

Some gamer shows up all smelly like cat pee – Everyone drinks all their drink and then make the smelly one bathe!

